

PRIYANKA MAWSON

2D ANIMATOR

https://www.priyankamawson.com/

PROFESSIONAL SUMMARY

Talented hard-working animator with experience in 2D and 3D cinematic and game animations. Efficiently created super clear storyboards and attractive concepts for final animations. Effectively created distinct 2D/3D game animations for game developers, as well as hard asset modelling for games.

SKILLS

- Positive attitude
- Deep attention to detail
- Great time management
- · Strong work ethic
- Keen to take constructive feedback
- Delivering services to clients

SOFTWARE

- Toon Boom Harmony
- Autodesk Maya
- Blender
- Unity
- Unreal Engine
- Adobe After Effects, Photoshop, Illustrator
- Clip Studio Paint

AREAS OF EXPERTISE

- 2D puppet and traditional animation
- 3D animation
- Character/asset/creature/environment concepts
- 3D modelling (hard assets)
- C# coding

EDUCATION

SAE QANTM CREATIVE MEDIA INSTITUTE Bachelor of Animation (Character Animation)

- Created two colourful and distinct advertising animations as part of an internship
- Created a large-scale VR game within a passionate team
- Efficiently created and edited games with basic coding
- Brought fun and engaging social events to life as part of the student council

VICTORIA POINT STATE HIGH SCHOOL VET Certificate III Screen and Media

- Successfully completed a 12-month certificate course
- Created fun animation content for episodes within the school
- Formed great team environments

OUTSIDE WORK

- Engaged in the student animation community through an extraordinary animation showcase at Rushed
- Achieved a colourful animation mashup for Youtube with other animators
- Currently participating in a 11SecondClub competition

YOU MAY REACH ME AT:

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